

LISTENING EXERCISES 1.1 - 1.9

1.1 SPEED LISTENING: Note only the essential details of what you hear:

(Refer to the tapescript for confirmation.)

<http://jeisee.com/tten/text/download/sound/?id=1502&filename=01.mp3>

- a. Edinburgh is
- b. The city is
- c. The annual
- d. The centre
- e. The New Town
- f. The Old Town
- g. The Festival
- h.
- i.
- j.

1.2 NUMBERS AND LETTERS: (Refer to the tapescript for confirmation.)

<http://jeisee.com/tten/text/download/sound/?id=1503&filename=02.mp3>

- A i. ii. iii. iv. v.
 vi. vii. viii. ix. x.
- B i. ii. iii. iv.
 v. vi. vii. viii.
 ix. x.
- C i. ii. iii. iv.
 v. vi. vii. viii.
 ix. x.
- D i. ii. iii. iv. v.
 vi. vii. viii. ix. x.

1.3 GENERAL INFORMATION: Listen to Radio Items 1 & 2 and complete the

chart with the basic details: (Refer to the tapescript for confirmation.)

<http://jeisee.com/tten/text/download/sound/?id=1504&filename=03.mp3>

	What?	Where?	When?	Who?	How?	Why?
Radio Item 1						
Radio Item 2						

1.4 GAPFILL: Listen to Radio Item 1 again and complete the gaps in the summary of the passage below with the correct word or phrase you hear:

<http://jeisee.com/tten/text/download/sound/?id=1505&filename=04.mp3>

Violent video (1)..... could be responsible for a rise in violence by children in society, but not enough (2)..... has been done to prove it. Although a disturbed child may (3)..... violently after playing a (4)..... computer game, it is possible that he or she will react similarly after a less violent stimulus. There is a great amount of violence on TV and in computer games because violence (5)..... well. Young (6)....., however, play less violent games than young males, but this may be because of the way in which (7)..... companies package their products. Computer games are (8).....; unlike TV, playing games is not a passive activity. Perhaps children can relieve their (9)..... harmlessly in this way. Or maybe such games reward violence instead of punish it. If you agree, telephone (10)..... .

1.5 MULTIPLE CHOICE QUESTIONS: Listen to Radio Item 2 a second time and answer the following questions:

<http://jeisee.com/tten/text/download/sound/?id=1506&filename=05.mp3>

- | | |
|----------------------------|--|
| i. 'zines can be read: | iii. The 'zine called 'Fill Me In' is sold in: |
| a) on a word-processor | a) supermarkets |
| b) online | b) alternative bookshops |
| c) in a comic | c) second-hand bookshops |
| d) none of the above | d) all of the above |
| ii. Jean has published: | iv. The publishing team's office is: |
| a) two issues of the 'zine | a) at home |
| b) three issues | b) in the Design College |
| c) four issues | c) in an alternative bookshop |
| d) none of the above | d) in the front room of a bookshop |

1.6 SPECIFIC INFORMATION: Listen again to the radio items:

<http://jeisee.com/tten/text/download/sound/?id=1507&filename=06.mp3>



- i. Who believes violent video games increase child violence?
- ii. In the first section of the talk, violent video games are also described as being 'video games _____'.
- iii. How are the video games that appeal to female players described?
- iv. What may software companies be guilty of in the way they market games?
- v. What are the onscreen rewards for violence in video games?



- i. Ordinary magazines fortunes 'ebb and flow'. What do you think this means?
- ii. Jean's 'zine is described as 'another desk-topped magazine clone'. The word clone means a replica, or something modelled exactly on the original'. What is her 'zine a replica of?
- iii. How many 'zines has Jean already sold?
- iv. Where did Jean meet the other members of her publishing team?
- v. What does Jean say is the reason for the success of her 'zine?

1.7 PREDICTION AND PREPARATION: In the Listening Sub-Test you are given very little time to look at the questions before the tape begins. However, you must use what time you are given wisely. Try to predict as much as you can about the content of a section you are about to hear, and circle key words and phrases that you should listen for.

Look at the questions in Exercises 1.8 and 1.9 and circle the keywords and phrases to listen for. Take no longer than 30 seconds.

Try to predict what you will hear on the tape. Ask yourself:

- who is probably talking and to whom?
- what is the precise topic that the person is likely to be talking about?

<http://jeisee.com/tten/text/download/sound/?id=1508&filename=07.mp3>

1.8 TRUE / FALSE / NOT GIVEN: Listen to Lecture 1 on the tape:

<http://jeisee.com/tten/text/download/sound/?id=1509&filename=08.mp3>

- | | | | |
|--|---|---|----|
| a. No-one actually knows how one's first language is learnt. | T | F | NG |
| b. There are very few facts known about how language is learnt. | T | F | NG |
| c. Subliminal language learning can only take place overnight. | T | F | NG |
| d. You do not need to listen closely to the words on the tape. | T | F | NG |
| e. You learnt your first language quickly because you were exposed daily to new words. | T | F | NG |
| f. Watching TV or playing the radio in a foreign language is useless. | T | F | NG |
| g. The words on the subliminal tape must be spoken softly and slowly. | T | F | NG |
| h. You should restrict the number of new words when starting to learn a language. | T | F | NG |
| i. Reading a foreign newspaper is never a waste of time. | T | F | NG |
| j. The author thinks that learning a new language in six weeks is possible. | T | F | NG |

1.9 SHORT-ANSWER QUESTIONS: Refer to Lecture 1 on the tape.

Note that the answers below have a *MAXIMUM NUMBER OF FOUR WORDS*:

<http://jeisee.com/tten/text/download/sound/?id=1509&filename=08.mp3>

- i. Who have many theories to explain language learning?
.....
- ii. Name two suggested times for playing subliminal learning tapes:
 1.
 2.
- iii. What do babies react to in the mother's womb?
.....
- iv. A vocabulary of how many words is required to learn basic English?
.....
- v. What important difference is there between people who speak other languages?
.....

(ANSWERS ON PAGE 111)